THE WEIZMANN INSTITUTE OF SCIENCE  
FACULTY OF MATHEMATICS AND COMPUTER SCIENCE  

Foundations of Computer Science Seminar  

Room 261, Ziskind Building  
on Monday, May 02, 2016  
at 14:30  

moved to room 155  

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MST in Log-Star Rounds of Congested Clique  

Abstract:  

We present a randomized algorithm that computes a Minimum Spanning Tree (MST) in $O(\log^* n)$ rounds, with high probability, in the Congested Clique model of distributed computing. In this model, the input is a graph on $n$ nodes, initially each node knows only its incident edges, and per round each two nodes can exchange $O(\log n)$ bits.  

Our key technical novelty is an $O(\log^* n)$ Graph Connectivity algorithm, the heart of which is a (recursive) forest growth method, based on a combination of two ideas: a sparsity-sensitive sketching aimed at sparse graphs and a random edge sampling aimed at dense graphs.  

Our result improves significantly over the $O(\log \log \log n)$ algorithm of Hegeman et al. [PODC 2015] and the $O(\log \log n)$ algorithm of Lotker et al. [SPAA 2003; SICOMP 2005].  

Join work with Mohsen Ghaffari.