



THE WEIZMANN INSTITUTE OF SCIENCE  
FACULTY OF MATHEMATICS AND COMPUTER SCIENCE  
Geometric Functional Analysis and Probability Seminar

Room 155 ,Ziskind Building  
on Thursday, Feb 07, 2019  
at 13:30

Tsviqa Lakrec  
HUJI

Scenery Reconstruction for a Random Walk on Random Scenery with Adversarial  
Error Insertion

Abstract:

Consider a simple random walk on  $\mathbb{Z}$  with a random coloring of  $\mathbb{Z}$ . Look at the sequence of the first  $N$  steps taken and colors of the visited locations. From it, you can deduce the coloring of approximately  $\sqrt{N}$  integers. Suppose an adversary may change  $\delta N$  entries in that sequence. What can be deduced now? We show that for any  $\theta < 0.5, p > 0$ , there are  $N_0, \delta_0$  such that if  $N > N_0$  and  $\delta < \delta_0$  then with probability  $> 1 - p$  we can reconstruct the coloring of  $> N^\theta$  integers.