

Tutorial 2

26.04.2017

Stratified Media

- A medium with stacked layers.
- The main question here is how can we design such a stack to get a specific trans. spectrum?

- You saw in lectures

n_0 n_1 $E_{||}$ and $\frac{dE_{||}}{dz}$ [⊙]
are continuous!

$$\textcircled{+} \vec{H} = \vec{\nabla} \times \vec{E} \equiv \hat{k} \times \hat{E} \frac{\partial E}{\partial z}$$

Therefore, we define:

$$\begin{pmatrix} E \\ F \end{pmatrix} = \begin{pmatrix} E \\ \frac{\partial E}{\partial z} \end{pmatrix}$$

In a 1D case:

$$E = E_+ e^{ikz} + E_- e^{-ikz}$$

$$F = ikE_+ e^{ikz} - ikE_- e^{-ikz}$$

How does free prop. look?

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At $z=0$: $E(0) = E_+ + E_-$
 $F(0) = i k E_+ - i k E_-$

$$\Rightarrow \begin{aligned} 2 i k E_+ &= i k E(0) + F(0) \\ 2 i k E_- &= i k E(0) - F(0) \end{aligned}$$

Use in z to get

$$\begin{aligned} E(z) &= \left(\frac{1}{2} E(0) + \frac{F(0)}{2 i k} \right) e^{i k z} + \left(\frac{1}{2} E(0) - \frac{F(0)}{2 i k} \right) e^{-i k z} \\ &= E(0) \cdot \cos(kz) + F \frac{\sin(kz)}{k} \end{aligned}$$

Similarly for F :

$$F = E(0) (-k \sin(kz)) + F_0 \cos(kz)$$

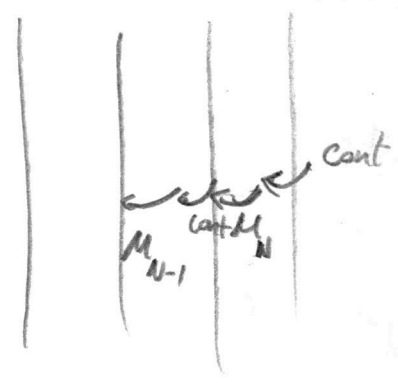
In matrix form:

$$\begin{pmatrix} E(z) \\ F(z) \end{pmatrix} = \underbrace{\begin{pmatrix} \cos(kz) & \frac{1}{k} \sin(kz) \\ -k \sin(kz) & \cos(kz) \end{pmatrix}}_{M^{-1}} \begin{pmatrix} E(0) \\ F(0) \end{pmatrix}$$

$\nearrow$ Det = 1

$$\begin{pmatrix} E(0) \\ F(0) \end{pmatrix} = \begin{pmatrix} \cos(kz) & -\frac{1}{k} \sin(kz) \\ k \sin(kz) & \cos(kz) \end{pmatrix} \begin{pmatrix} E(z) \\ F(z) \end{pmatrix}$$

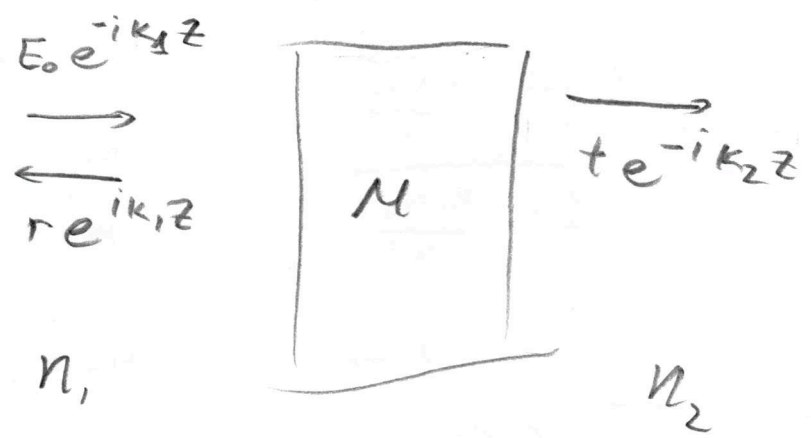
This is great since we can already propagate through the stack:



- The surf. are cont.
- Each film adds another prop. matrix

⊗ Before we calculate such matrices, what can we do with it?

Let's take a general case



How do we get r ?

On the left: $(z=0)$

$$E = (1+r)E_0$$

$$F = ik_1(r-1)E_0$$

On the right

$$E = tE_0$$

$$F = -ik_2 tE_0$$

$$\begin{pmatrix} 1+r \\ ik_1(1-r) \end{pmatrix} = \begin{pmatrix} m_{11} & m_{12} \\ m_{21} & m_{22} \end{pmatrix} \begin{pmatrix} t \\ -ik_2 t \end{pmatrix}$$

And we can find expressions for r, t as a function of m_{ij} .
 we will do it soon for a particular case.

⊗ Going back to M :

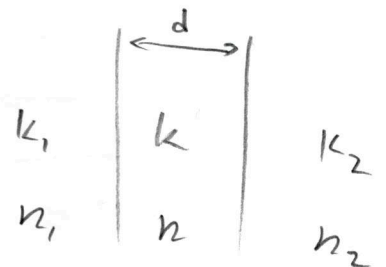
Example: single layer for anti-reflection

For destructive interference: $kz = \frac{\pi}{2} \quad (z = \frac{\lambda}{2})$

$$M = \begin{pmatrix} 0 & -\frac{1}{k} \\ k & 0 \end{pmatrix}$$

For this case (or every case where $m_{11} = m_{22} = 0$)

$$\Gamma = - \frac{1 - \frac{k_1 k_2}{k^2}}{1 + \frac{k_1 k_2}{k^2}}$$



$$k_1 = n_1 k_0$$

$$k = n k_0$$

$$k_2 = n_2 k_0$$

$$\Gamma = - \frac{1 - \frac{n_1 n_2}{n^2}}{1 + \frac{n_1 n_2}{n^2}}$$

So for $n = \sqrt{n_1 n_2}$ we get $\Gamma = 0$

Two problems arise in this case:

- ① $r=0$ only for normal incidence and specific λ
- ② practically $n_1=1$ $n_2 \approx 1.5 \Rightarrow n \sim 1.2$
 But it's hard to come by such materials
 $n_{\text{MgF}_2} \approx 1.38$

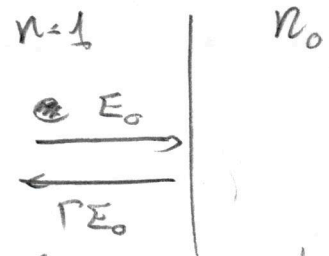
This gets you from 4% (air $\rightarrow$ glass) to
 $\sim 1.5\%$.

To do better you need a bigger stack.

Drude model and reflection from a metallic surface

We have seen for normal incidence light

(keep)
$$r = \frac{1 - n_0}{1 + n_0}$$



But we have looked only at dielectrics where

$$\begin{cases} n \text{ is real} \\ n > 1 \end{cases}$$

A common thing is using a metallic reflector

The refractive index of a metal

There are some free electrons in a metal.

There EOM is given by

$$\underbrace{\frac{d^2x}{dt^2}}_{\text{acceleration}} - \underbrace{\gamma \frac{dx}{dt}}_{\text{friction}} = \underbrace{\frac{eE_0}{m} e^{+i\omega_0 t}}_{\text{force by electric field}}$$

Use:

$$x(t) = x(\omega_0) e^{+i\omega_0 t}$$

And get

$$x(t) = \frac{eE_0/m}{-\omega^2 + i\omega\gamma} e^{+i\omega t}$$

What is the conductivity?

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$$\sigma E = J = Ne v = Ne \frac{dx}{dt} = \frac{\frac{Ne^2 E_0}{m}}{-\omega_0^2 + i\omega\gamma} e^{+i\omega_0 t} \cdot (+i\omega_0)$$

free electron density $\swarrow$ velocity $\searrow$

In Maxwell's eq.

$$\nabla \times H = J + \epsilon_0 \frac{\partial E}{\partial t}$$

Assuming no extra dipoles

Going through the usual steps: $(\nabla \times \bar{E} = -\frac{\partial \bar{H}}{\partial t})$

$$\nabla \times (\nabla \times \bar{E}) = -\nabla^2 \bar{E}$$

$$-\nabla^2 \bar{E} = \frac{\partial J}{\partial t} + \epsilon_0 \frac{\partial^2 \bar{E}}{\partial t^2}$$

Taking $E(r,t) = E(r) e^{-i\omega t}$

In dielectrics $J \rightarrow 0$ but in a metal this becomes important

$$-\nabla^2 E(r) = (-i\omega\sigma - \omega^2 \epsilon_0) E(r)$$

We got the wave eq. with an important correction for a conductor. For a plane wave $E = E_0 e^{ikz}$

$$\nabla^2 \frac{k^2}{\omega^2} = \underbrace{\left(\epsilon_0 + \frac{i\sigma(\omega)}{\omega} \right)}_{\text{complex dielectric function}} \quad (\text{keep})$$

Going back to the Drude model:

$$\sigma = \frac{\sigma_0}{1 - i\omega\tau}$$

$$\tau \equiv 1/\gamma$$

$$\sigma_0 \equiv \frac{Ne^2\tau}{m}$$

Divide to image and Re part the dielectric func:

$$\begin{aligned}\epsilon_r &= \epsilon_0 + \frac{i\sigma_0}{\omega - i\omega^2\tau} \\ &= \left(\epsilon_0 - \frac{\sigma_0\tau}{1 + \omega^2\tau^2} \right) + \frac{i\sigma_0}{\omega(1 + \omega^2\tau^2)}\end{aligned}$$

For optical freq. $\omega \sim 10^{15}$ Hz

$$\epsilon_r \approx \epsilon_0 + \frac{i}{\omega} \frac{\sigma_0}{1 - i\omega\tau} = \epsilon_0 - \frac{\sigma_0}{\omega^2\tau}$$

$$\equiv \epsilon_0 \left(1 - \frac{\omega_p^2}{\omega^2} \right) \quad \omega_p^2 \equiv \frac{Ne^2}{\epsilon_0 m}$$

↓
plasma frequency

ω_p in silver is at UV.

So in visible $\omega < \omega_p$

$$\underline{\underline{\epsilon_r < 0}}$$

Remember

$$\frac{n^2}{c^2} \equiv \epsilon \cdot \mu \equiv \epsilon_0 \mu_0 \cdot \left(1 - \frac{\omega_p^2}{\omega^2} \right)$$

$$\boxed{n = \text{purely imaginary}}$$

And what about reflections?

$$R = |r|^2 = \left| \frac{1-n}{1+n} \right|^2 = \left| \frac{1-i\alpha}{1+i\alpha} \right|^2 = \frac{1+\alpha^2}{1+\alpha^2} = 1$$

And therefore a metal acts as a perfect reflector.

In practice:

Aluminum: Good for UV until 250nm
Not good for vis

Silver: Most common
~98% in vis and NIR

Gold: Good for NIR and FIR
Absorptive in most visible