

# **Fine-Grained Complexity**

## **Lecture 3: 3SUM and Geometric Problems**

**Amir Abboud, November 15th, 2021**

Last time: Equivalence of many 3SUM variants...

**3SUM**      Given  $S \subseteq [-U, +U]$  are there  $a, b, c \in S$  such that  $a + b + c = 0$ ?

**3SUM-Finding**

**Colored-3SUM**

**3SUM'**      Given  $S \subseteq [0, +U]$  are there  $a, b, c \in S$  such that  $a + b = c$ ?

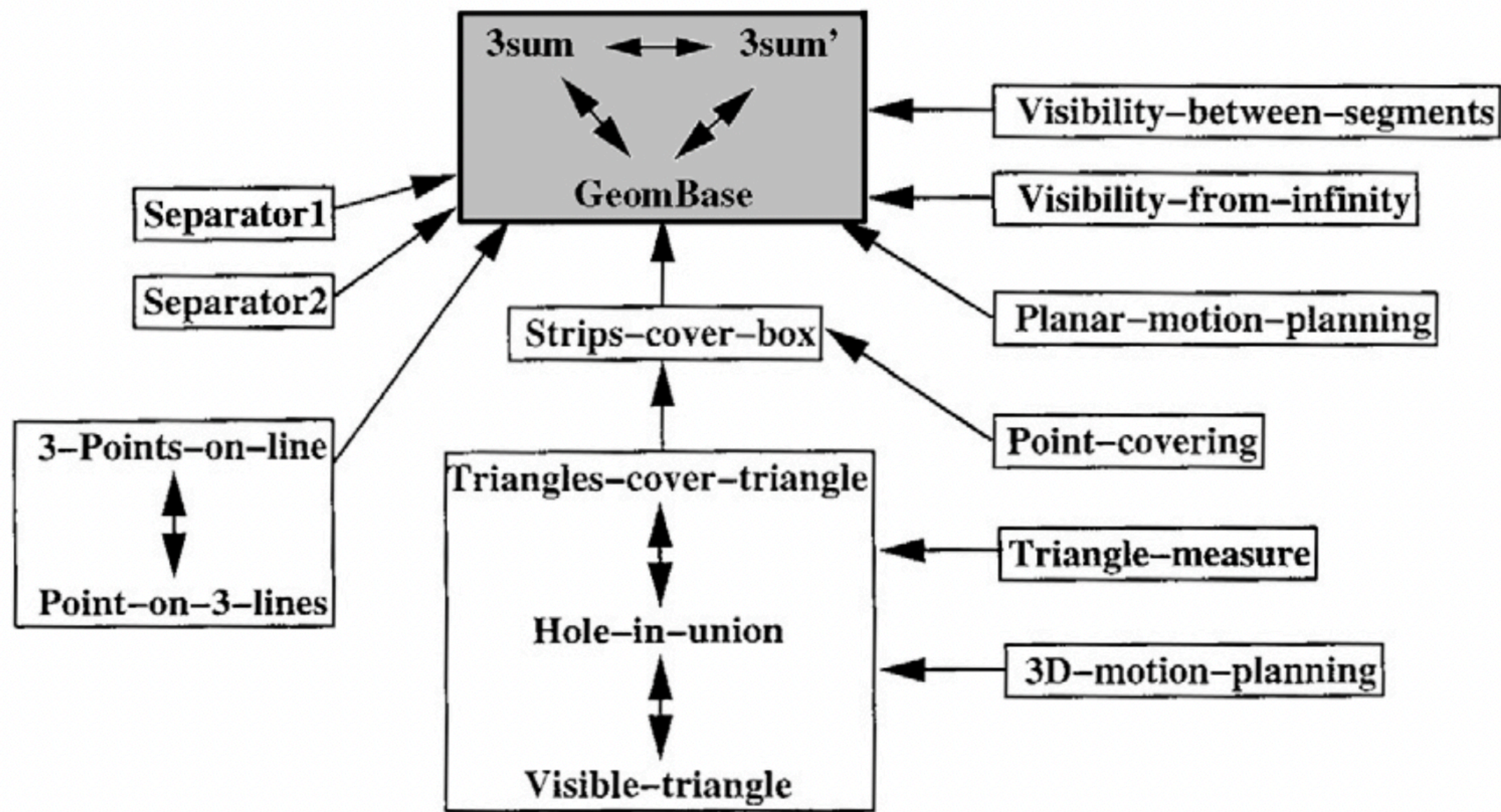
**3SUM-with-Duplicates**

**Small-Integer-3SUM**

**Target-3SUM**

Today: 3SUM Hardness results





**Fig. 11.** Overview of the different relations.



# On a class of $O(n^2)$ problems in computational geometry <sup>☆</sup>

Anka Gajentaan, Mark H. Overmars <sup>\*</sup>

*Department of Computer Science, Utrecht University, P.O. Box 80.089, 3508 TB Utrecht, Netherlands*

Communicated by Emo Welzl; submitted 5 May 1993; accepted 14 October 1994

## Acknowledgements

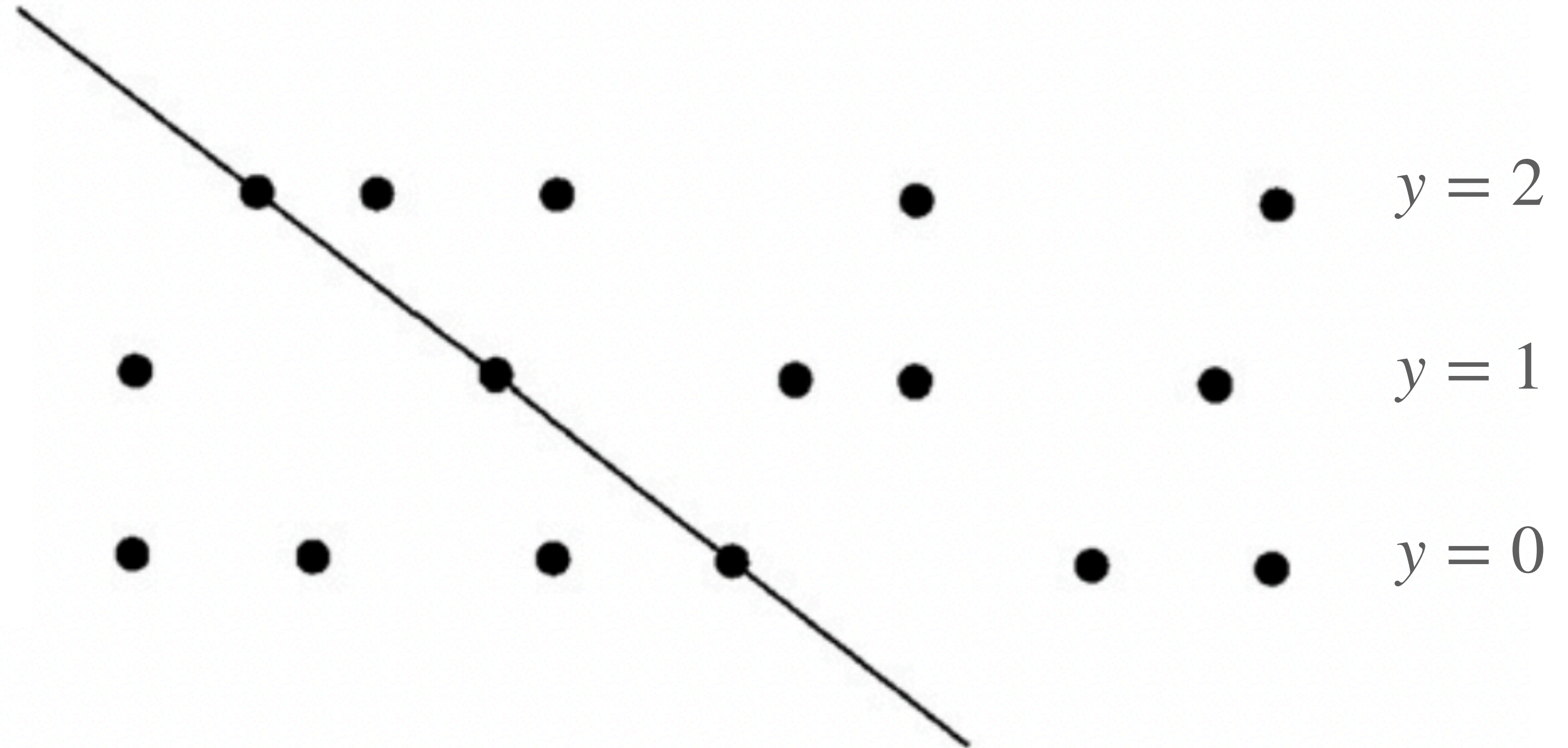
The results reported in this paper are definitely not the sole contribution of the authors. Many researchers have contributed to this work by proposing 3SUM-hard problems, by suggesting reductions, etc. We would like to acknowledge the contributions by Helmut Alt, Tetsuo Asano, Bernard Chazelle, Mark de Berg, Herbert Edelsbrunner, Leo Guibas, Dan Halperin, Jiří Matoušek, Marco Pellegrini, Otfried Schwarzkopf, Micha Sharir, Jack Snoeyink, Paul Spirakis, Marc van Kreveld, and anybody else we might have forgotten.



# An Equivalent Geometric Formulation of 3SUM

## Geom-Base

Given  $n$  points in 2D with  $y \in \{0,1,2\}$ , does there exist a non-horizontal line that touches 3 points?



**Fig. 1.** An example of GEOMBASE.



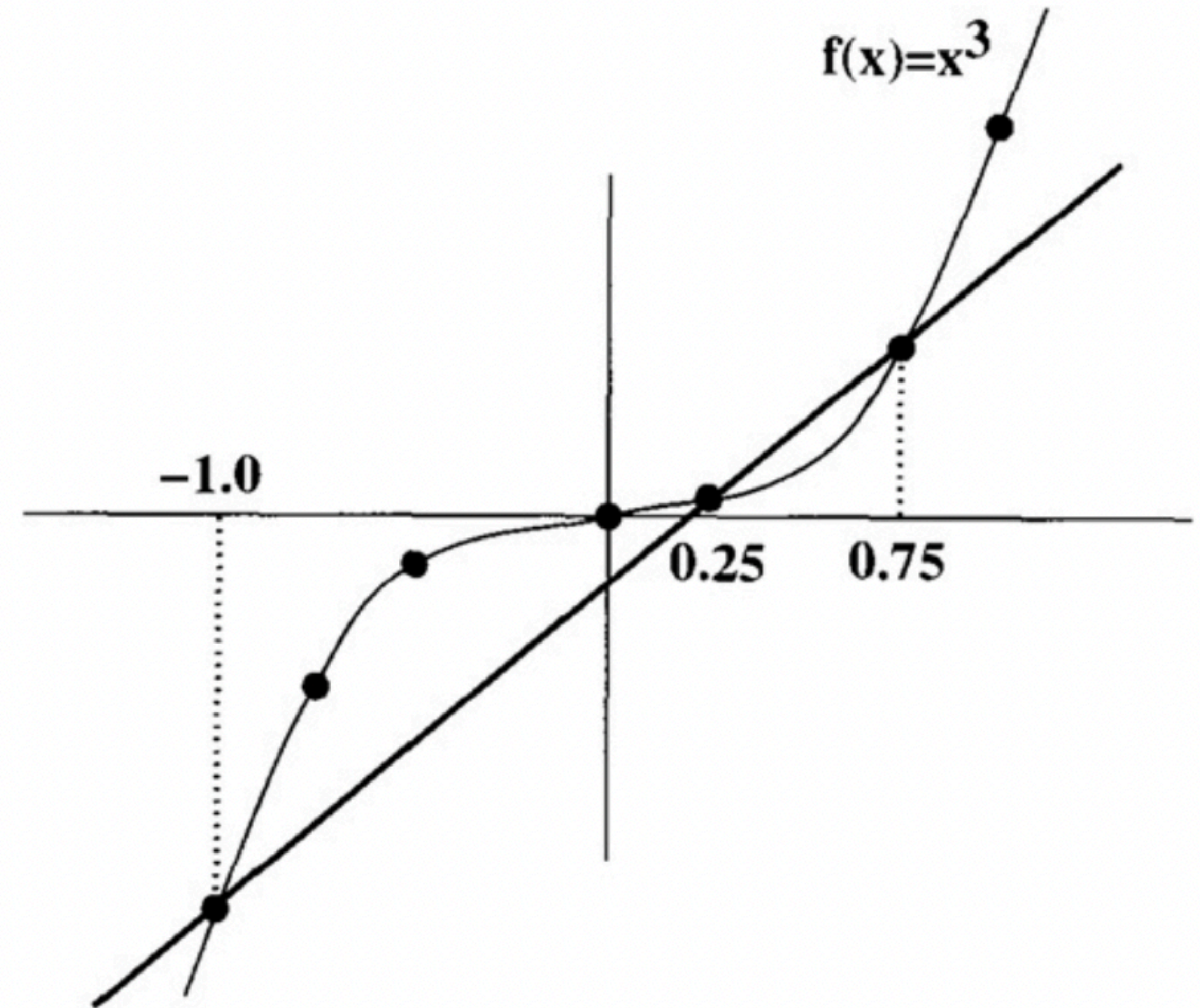
# Incidence Problems

## 3-Points-on-a-Line

Given  $n$  points in 2D with  $y \in \{0,1,2\}$ , does there exist a non-horizontal line that touches 3 points?

By duality: **Point-on-3-Lines**

Also: **Point-on-3-(anything)**



**Fig. 2.** Transforming 3SUM to 3-POINTS-ON-LINE.

$$\frac{b^3-a^3}{b-a} = \frac{c^3-a^3}{c-a} \iff b^2 + ba + a^2 = c^2 + ca + a^2 \iff (b-c)(b+c+a) = 0 \iff b+c+a=0,$$

# Visibility Problems

## Point-to-Point-Visibility

Given two points  $p, q$  in 2D and  $n$  opaque segments, can  $p$  see  $q$ ?

$O(n)$

## Point-to-Segment-Visibility

Given a point  $p$  and a segment  $Q$  in 2D and  $n$  opaque segments, can  $p$  see any point on  $Q$ ?

$O(n \log n)$

## Visibility-Between-Segments

Given two segments  $P$  and  $Q$  in 2D and  $n$  opaque segments, can any point on  $P$  see any point on  $Q$ ?

**3SUM-hard!**



# Visibility Problems

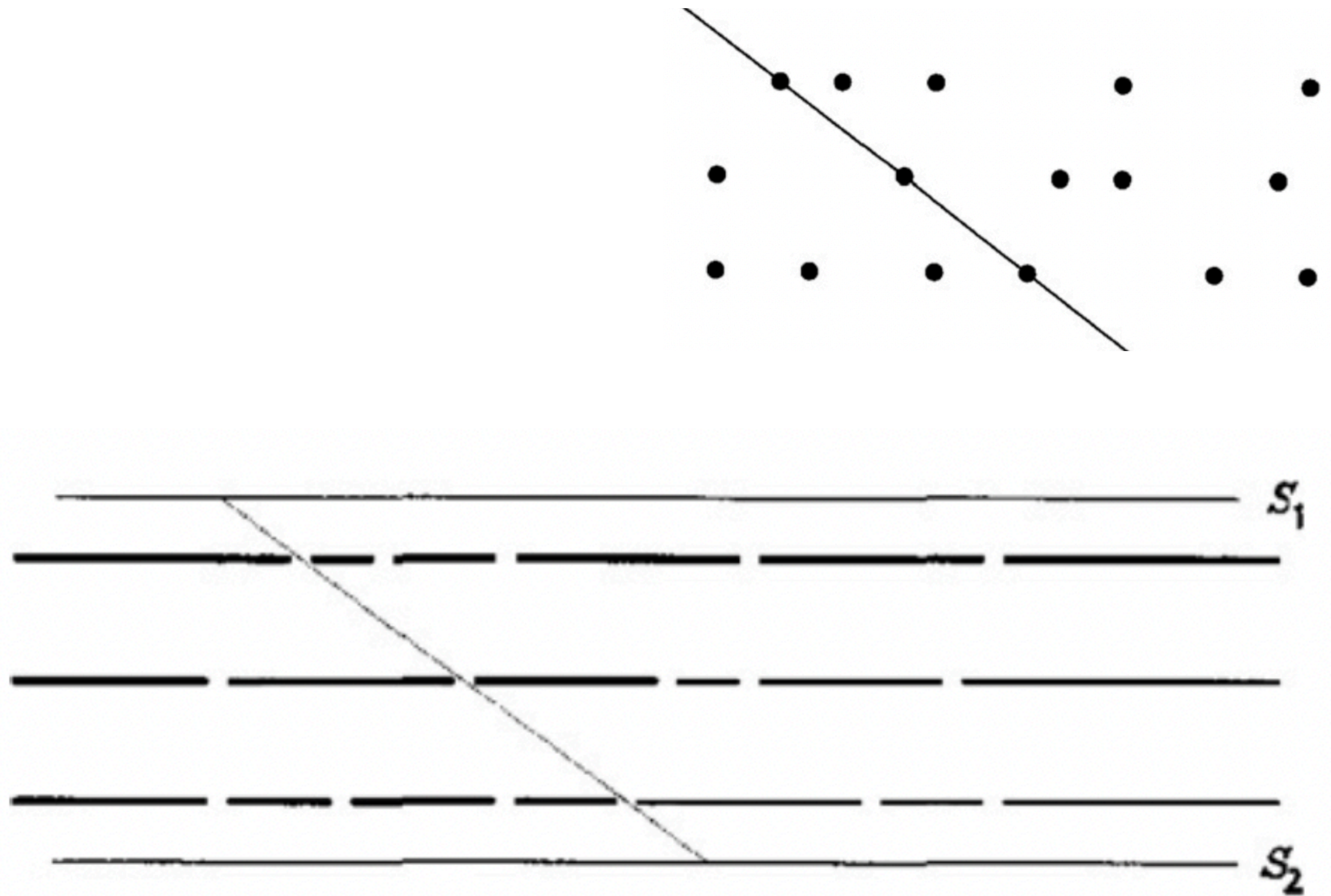
## Visibility-Between-Segments

Given two segments  $P$  and  $Q$  in 2D and  $n$  opaque segments, can any point on  $P$  see any point on  $Q$ ?

Also:

## Visibility-From-Infinity

Given one segment  $P$  in 2D and  $n$  opaque segments, is there any infinite ray starting at  $P$  that does not intersect any segments?



**Fig. 7.** Transformation from GEOMBASE to VISIBILITY-BETWEEN-SEGMENTS.



# Motion Planning

## Planar-Motion-Planning

Given a set of  $n$  obstacles (axis-parallel segments) in 2D, and a robot (a segment), decide if it can be moved from a given starting position to a given destination via translation and rotation.

2 degrees of freedom =>  $O(n \log n)$

3 degrees of freedom => **3SUM-hard!**

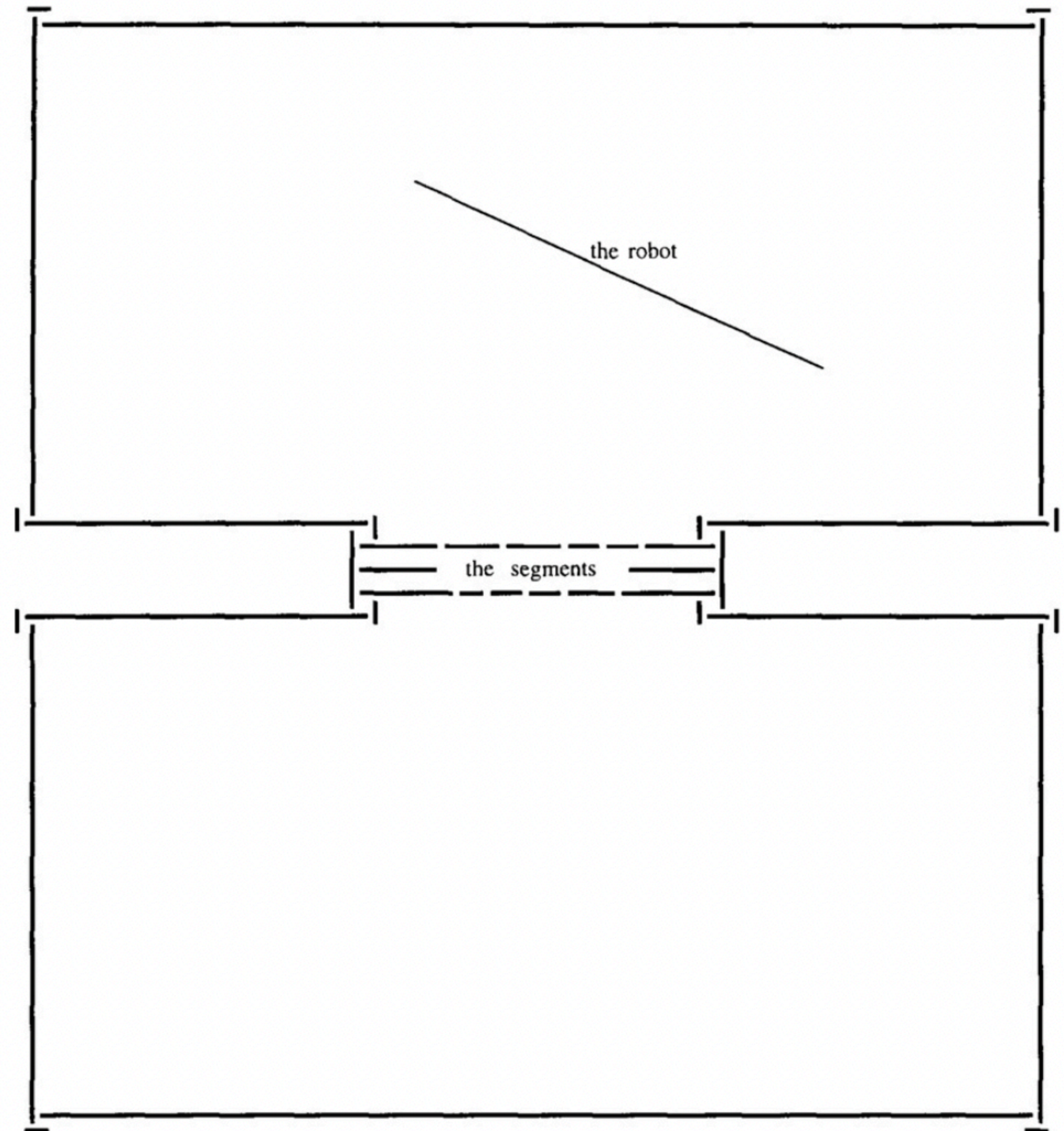


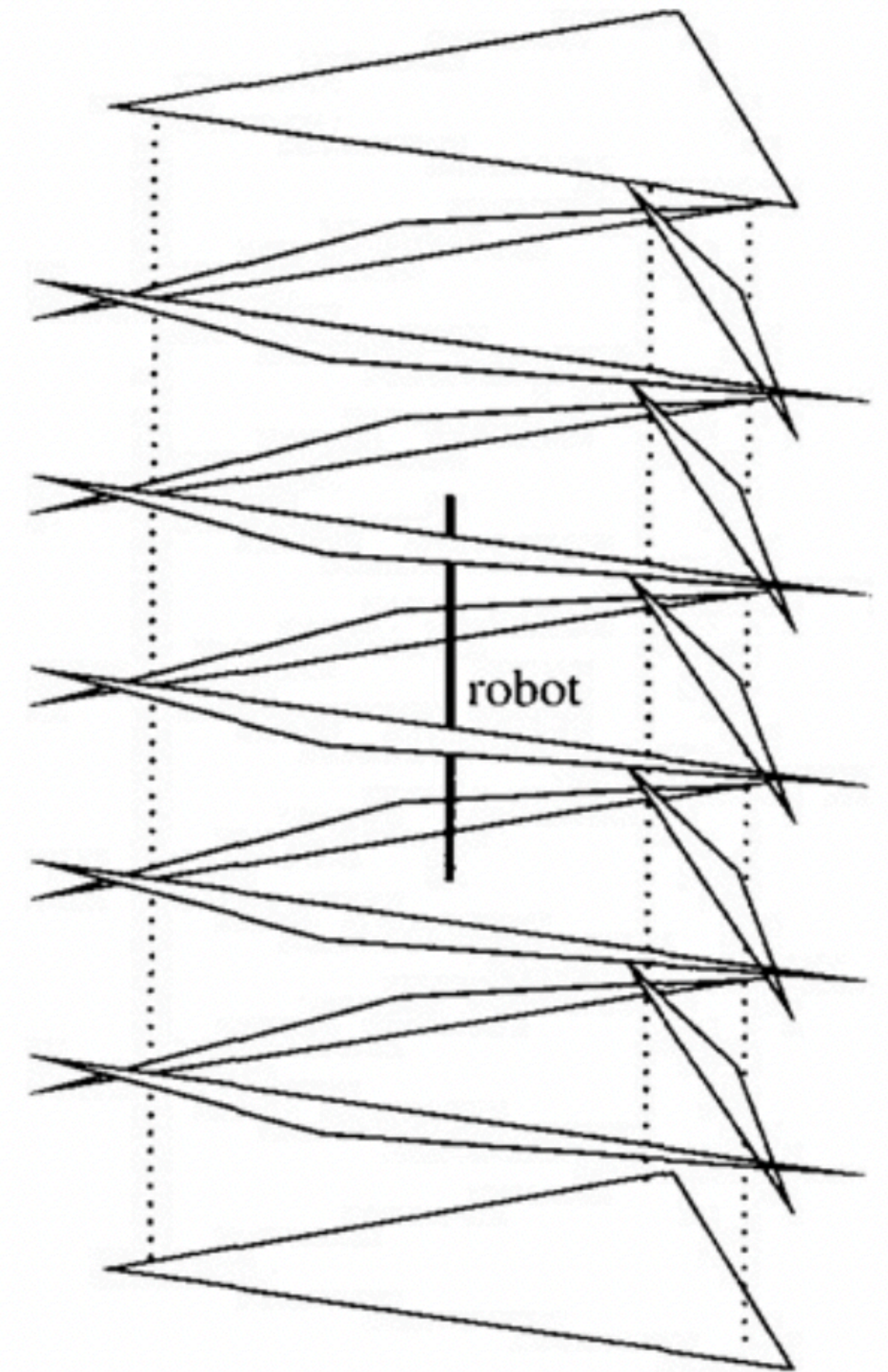
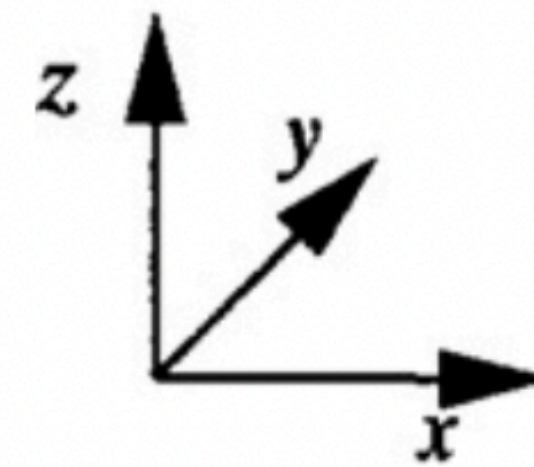
Fig. 9. Reduction from GEOMBASE to PLANAR-MOTION-PLANNING.



# 3D Motion Planning

*Even translation-only is hard in 3D...*

*For more details see the paper!*

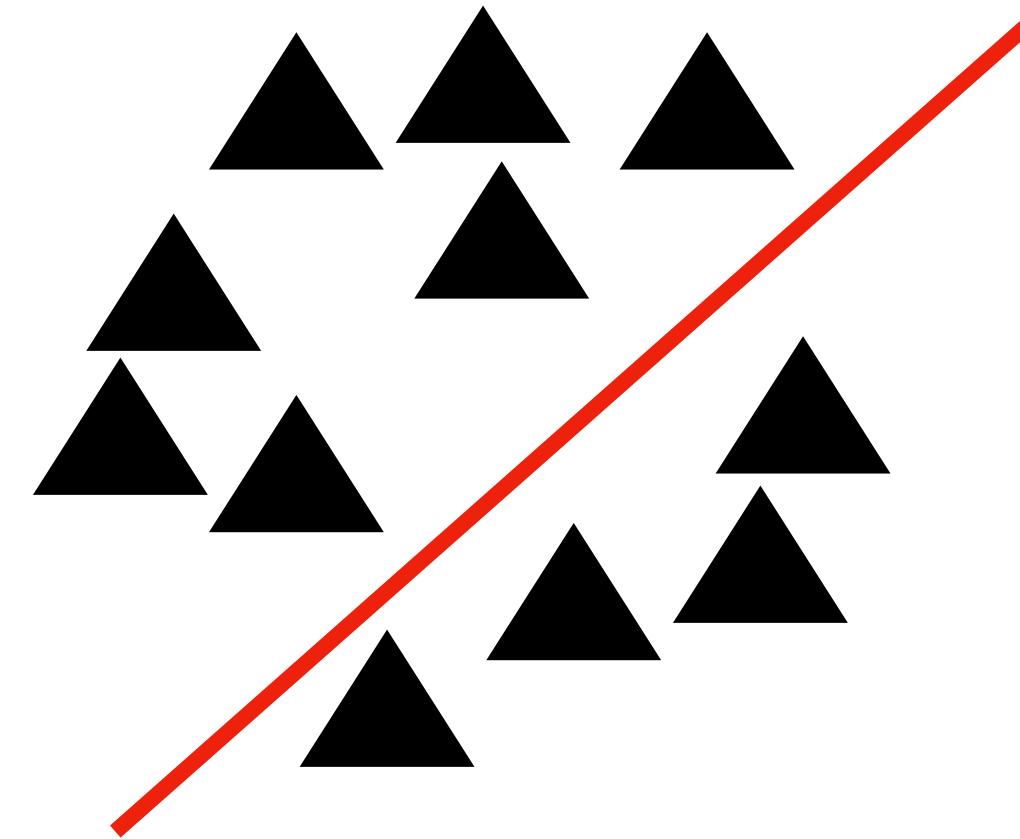
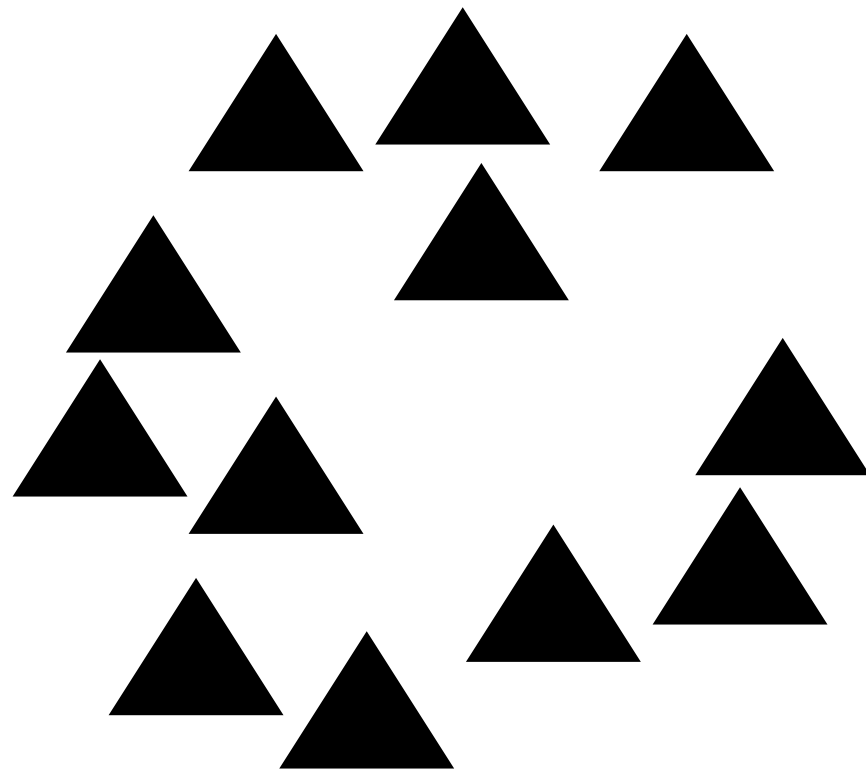


**Fig. 10.** A cage from which the robot cannot escape.



# Separator Problems

**Definition 5.1** Given a set  $S$  of  $n$  objects in the plane, we call a line  $l$  a separator of  $S$  if  $l$  does not intersect any object in  $S$  and both halfplanes bounded by  $l$  contain a non-empty subset of the objects in  $S$ .

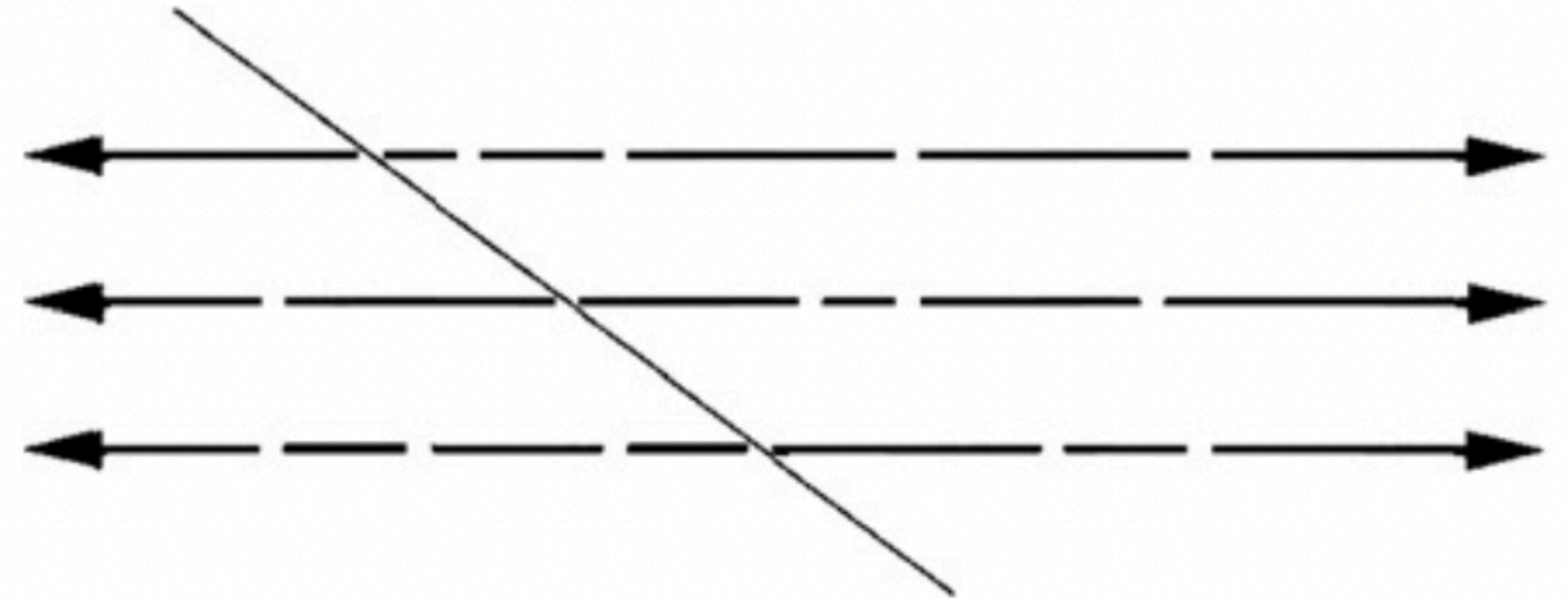




# Separator Problems

## Spearator1

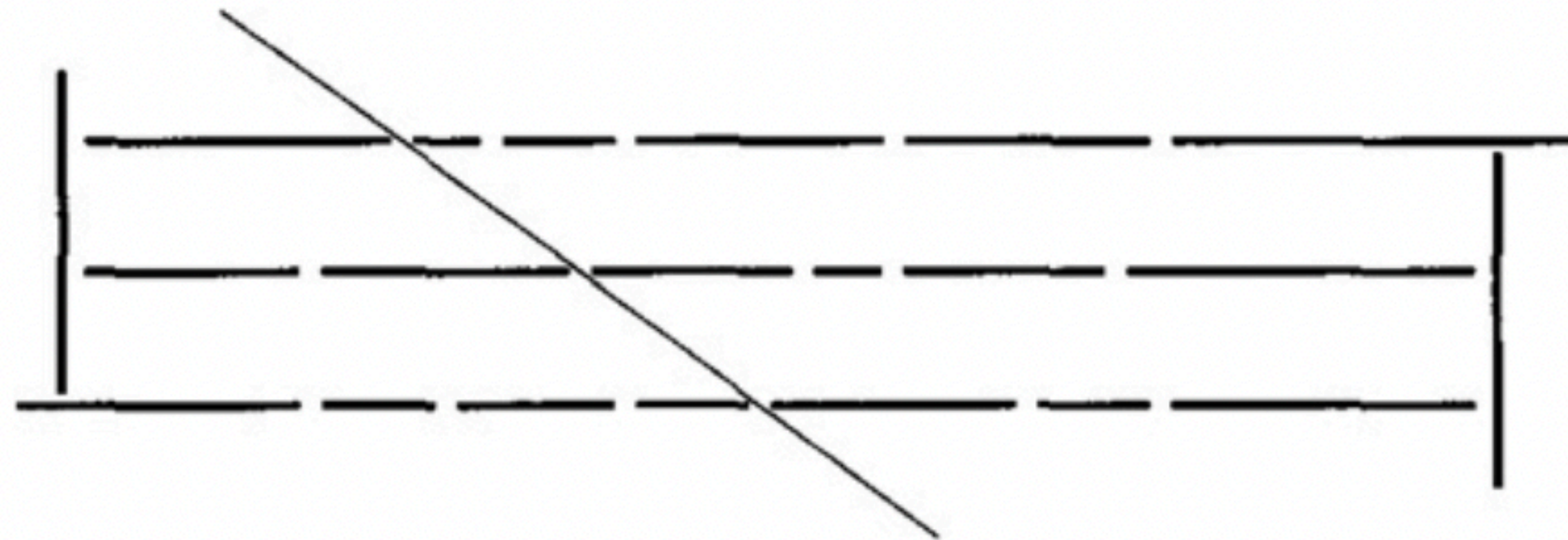
Given a set of  $n$  possibly infinite line segments, is there a non-horizontal separator?



**Fig. 3.** Transforming GEOMBASE to SEPARATOR1.

## Separator2

Given a set of  $n$  possibly infinite line segments, is there a non-horizontal separator?



**Fig. 4.** Transforming GEOMBASE to SEPARATOR2.

Also: **Separate-(anything)**



# Covering Problems

## **Strips-Cover-Box**

Proof idea - duality:

$$(m, b) \rightarrow y = mx + b$$

$$y = ax + c \rightarrow (-a, c)$$

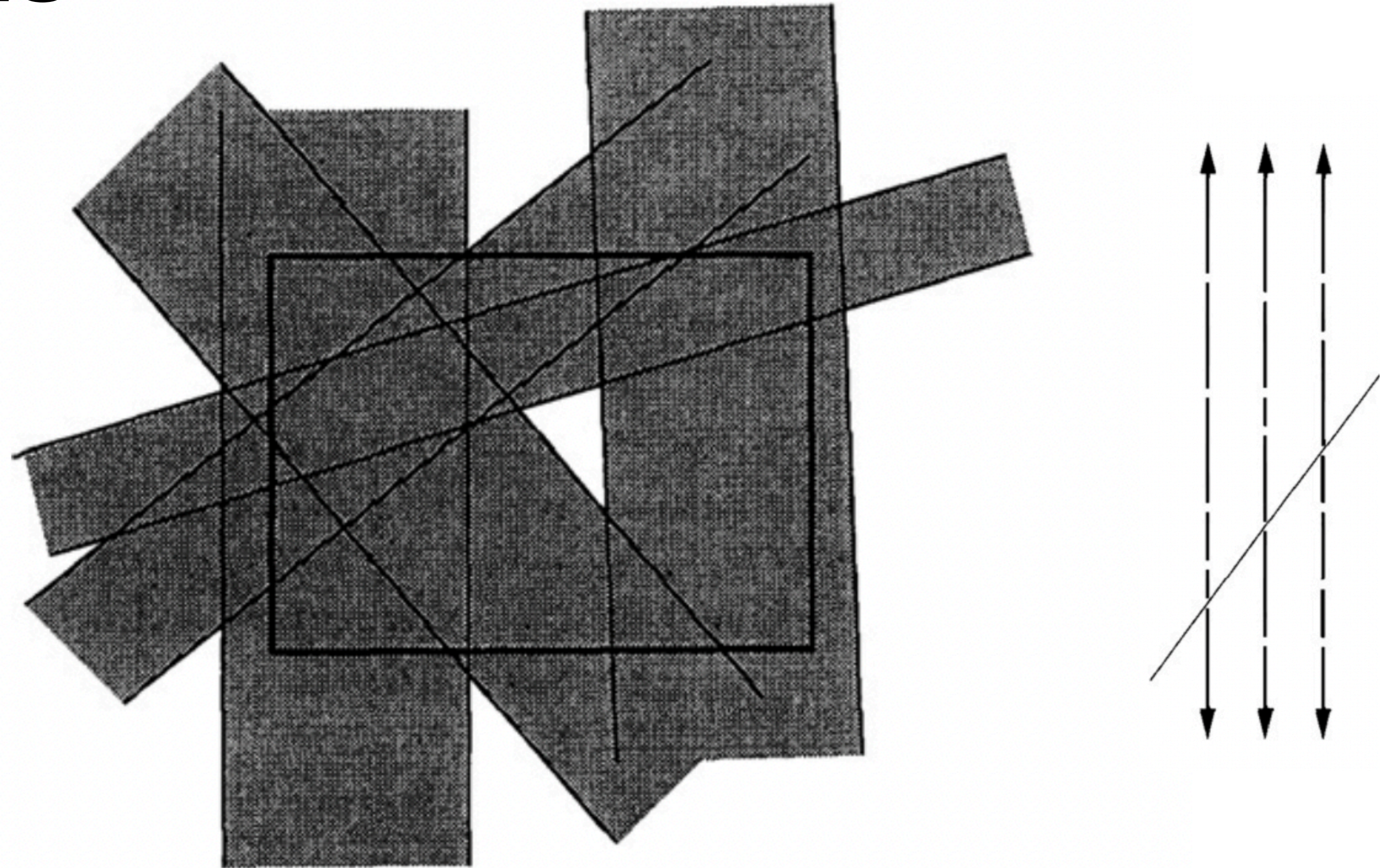
Also:

**Triangles-Cover-Triangle**

**Hole-in-Union**

**Triangle-Measure**

**Point-Covering**



**Fig. 5.** The rectangle is not fully covered by the strips.



# Polygon Containment

[Barequet and Har-Peled '99]

## Segments Containing Points

Given a set of points, and a set of segments in 1D (on the real line).  
Can the segments cover the points?



$A$



$B$

*See proof in the handwritten notes.*

